(12) INTERNATIONAL APPLICATION PUBLISHED UNDER THE PATENT COOPERATION TREATY (PCT)

(19) World Intellectual Property Organization
International Bureau

(43) International Publication Date
31 December 2003 (31.12.2003)

PCT

(10) International Publication Number
WO 2004/001598 A2

(51) International Patent Classification[7]: G06F 9/50

(21) International Application Number: PCT/GB2003/002631

(22) International Filing Date: 19 June 2003 (19.06.2003)

(25) Filing Language: English

(26) Publication Language: English

(30) Priority Data:
02254294.8 20 June 2002 (20.06.2002) EP

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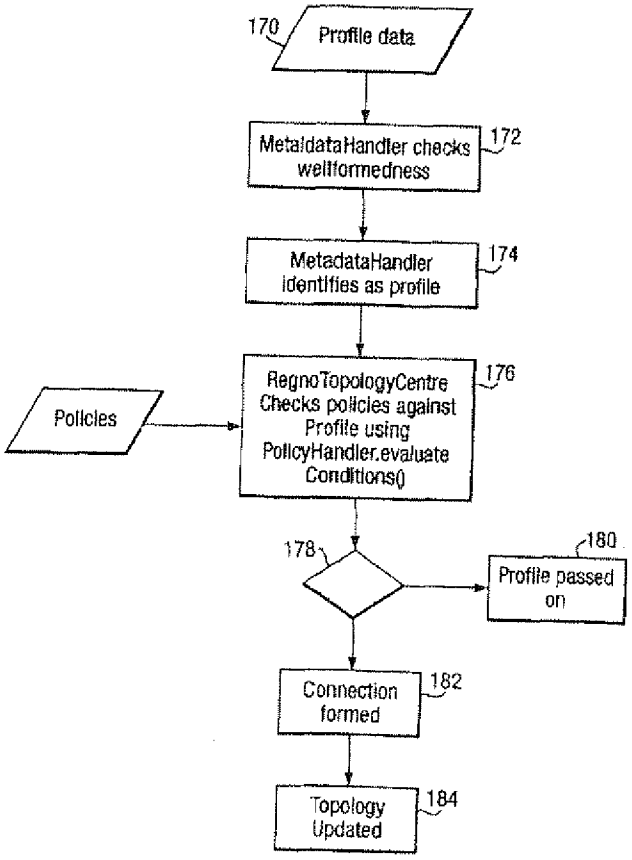
(81) Designated States *(national)*: AE, AG, AL, AM, AT, AU, AZ, BA, BB, BG, BR, BY, BZ, CA, CH, CN, CO, CR, CU, CZ, DE, DK, DM, DZ, EC, EE, ES, FI, GB, GD, GE, GH, GM, HR, HU, ID, IL, IN, IS, JP, KE, KG, KP, KR, KZ, LC, LK, LR, LS, LT, LU, LV, MA, MD, MG, MK, MN, MW, MX, MZ, NI, NO, NZ, OM, PH, PL, PT, RO, RU, SC, SD, SE, SG, SK, SL, TJ, TM, TN, TR, TT, TZ, UA, UG, US, UZ, VC, VN, YU, ZA, ZM, ZW.

[Continued on next page]

(54) Title: DISTRIBUTED COMPUTER



(57) Abstract: A distributed computing network is disclosed, the membership of which is determined in accordance with policy data stored at existing member nodes. A node wishing to join the distributed computing network sends profile data indicating the resources it has available for shared computation to a member node. The member node compares the resources with the requirement indicated in the priority data. If the comparison indicates that the applicant node should join, then data indicating the topology of the distributed computing network is updated at the member node and created at the applicant node. This allows for the creation of a distributed computing network whose topology is well-suited to a given task, provided the policy properly reflects the requirements of that task.

WO 2004/001598 A2

(84) **Designated States** *(regional)*: ARIPO patent (GH, GM, KE, LS, MW, MZ, SD, SL, SZ, TZ, UG, ZM, ZW), Eurasian patent (AM, AZ, BY, KG, KZ, MD, RU, TJ, TM), European patent (AT, BE, BG, CH, CY, CZ, DE, DK, EE, ES, FI, FR, GB, GR, HU, IE, IT, LU, MC, NL, PT, RO, SE, SI, SK, TR), OAPI patent (BF, BJ, CF, CG, CI, CM, GA, GN, GQ, GW, ML, MR, NE, SN, TD, TG).

Published:

— *without international search report and to be republished upon receipt of that report*

For two-letter codes and other abbreviations, refer to the "Guidance Notes on Codes and Abbreviations" appearing at the beginning of each regular issue of the PCT Gazette.

DISTRIBUTED COMPUTER

The present invention relates to a distributed computer and to a method of operating a computer forming a component of a distributed computer.

The relatively low cost of today's microprocessors mean that the most economic way of building a powerful computer is to interconnect a number of low cost microprocessors to provide a distributed computer. Although a purpose-built distributed computer will often be a unit of equipment comprising tens or hundreds of processors interconnected via a high-speed bus, the common arrangement of desktops PCs interconnected by an office LAN is also a form of distributed computer.

One application of a distributed computer is the carrying out of a task which is too demanding to be solved quickly by a computer having a single processor. In such a case, it is necessary to divide the task to be performed amongst the plurality of processors present in the distributed computer. This is known as processor allocation or 'load balancing'.

Distributed computers should also be tolerant to the failure or shutdown of one of the processors within them - systems of this type are disclosed, for example, in International Patent Application WO 01/82678, and European Patent applications 0 887 731 and 0 750 256.

A number of processor allocation or load balancing algorithms have been disclosed. In EAGER D.L., LAZOWSKA, E.D., and ZAHORJAN, J.: "Adaptive Load Sharing in Homogeneous Distributed Systems," IEEE Trans. On Software Engineering, vol. SE-12, pp. 662-675, May 1986, three algorithms are considered. One of those algorithms involves each processor creating a new process (i.e. contemplating starting another component of the task) in: a) finding whether it is overloaded, and, b) sending the new process to another randomly-chosen processor. The processor receiving the new process then carries out a similar procedure. This continues either until a processor accepts the new process or a hop-count is exceeded.

In other algorithms, one or more processors is given the task of tracking how heavily-loaded other processors in the distributed computer are. If the processors within the distributed computer are organised into a logical hierarchy independent of the physical structure of the network interconnecting the different processors, the task of monitoring levels of usage of the processors can be split-up in accordance with that hierarchy. An example of this is seen in WITTIE, L.D., and VAN TILBORG, A.M.: "MICROS, a Distributed Operating System for MICRONET, A Reconfigurable Network Computer," IEEE Trans. On Computers, vol. C-29, pp. 1133-1144, Dec 1980. New processes can be generated anywhere within the logical hierarchy and are escalated sufficiently far up the hierarchy to a 'manager' processor which has a sufficient number of subordinates to carry out the task. The manager then delegates the component tasks back down the hierarchy.

According to a first aspect of the present invention, there is provided a method of dividing a task amongst a plurality of nodes within a distributed computer, said method comprising:

receiving requirements data indicating desired properties of a task group of nodes and interconnections between them, which properties lead to said task group being suited to said task or tasks of a similar type;

calculating a task group topology in dependence upon said requirements data; and

distributing said task amongst the plurality of nodes in accordance with the task group topology thus calculated.

By calculating task group topology data representing nodes and interconnections between them in dependence on requirements data entered by a user / administrator, and then distributing a task to be performed between nodes in accordance with the calculated topology, a more flexible method of utilising the resources of a distributed computer than has hitherto been known is provided. It is to be understood that the task group will not necessarily equate to the physical topology of the nodes and interconnections between them in the distributed computer. The nodes and connections used will often be a subset

of those available - also a logical connection represented in the task group topology data might represent a concatenation of a plurality of physical connections.

Preferably, said topology calculation comprises the step of comparing said requirements data with node capability data for a node available to join said task group. This provides a convenient mechanism for automatically generating the task group topology.

Preferably, said requirements data is arranged in accordance with a predefined data structure defined by requirements format data stored in said computer, said method further comprising the step of verifying that said requirements data is formatted in accordance with predefined data structure by comparing said requirements data to said requirements format data. Defining the format of said requirements data in this way allows for easier communication of requirements data between computers. In preferred embodiments, the eXtensible Markup Language (XML) is used to define the format data, and known XML parsing programs are used to check the format of requirements data.

Similar considerations apply to the node capability data.

In some embodiments, said method further comprises the step of operating a node seeking to join said task group to generate node capability data and send said data to one or more nodes already included within said task group.

Advantageously, said task distribution involves a node forwarding a task to a node which neighbours it in said task group topology. This provides a convenient way of utilising the generated topology in the subsequent calculation.

According to a second aspect of the present invention, there is provided a distributed computer apparatus comprising:

a plurality of data processor nodes, each connected to at least one other of said data processor nodes via a communications link;

each of said nodes having recorded therein:

a) group membership policy data;

b) a list of group members;

c) processor readable code executable to update group membership data, said code comprising:

group membership request generation code executable to generate and send a group membership request including node profile data to another node indicated to be a member of said group;

group membership request handling code executable to receive a group membership request including node profile data, and decide whether said request is to be granted in dependence upon the group membership policy data stored at said node;

group membership update code executable to update the list of group members stored at said node on deciding to grant a group membership request received from another node, and to send a response to the node sending said request indicating that said request is successful.

Advantageously, each node further has recorded therein received program data execution code executable to receive program data from another of said nodes and to execute said program. Preferably, said plurality of processor nodes comprise computers executing different operating systems programs, and said received program execution code is further executable to provide a similar execution environment on nodes despite the differences in said operating system programs. This means that embodiments of the invention can carry out calculations across a heterogeneous computer network and increases the possibilities for utilising the processing power and memory of idle computers in a typical computer network

comprising computers based on different hardware architectures and/or running different operating system programs.

According to a third aspect of the present invention, there is provided a method of operating a member node of a distributed computing network, said method comprising:

accessing membership policy data comprising one or more property value pairs indicating one or more criteria for membership of said distributed computing network;

receiving, from an applicant node, profile data comprising one or more property value pairs indicating characteristics of the applicant node;

determining whether said applicant profile data indicates that said applicant node meets said membership criteria;

responsive to said determination indicating that said applicant node meets said membership criteria, updating distributed computing network membership data accessible to said member node network to indicate that said applicant node is a member node of said distributed computing network.

By controlling a member node of a distributed computing network to compare profile data from another computer with criteria indicated by membership policy data accessible to the member node, and updating distributed computing network data accessible to the member node if said profile data indicates that said one or more criteria is met, a distributed network whose membership accords with said policy data is built up. Provided the policy reflects the distributed task that is to be shared amongst the members of the distributed computing network, a distributed computer network whose membership is suited to the distributed task to be shared is built up.

Preferably, the member node stores said distributed network membership data. This results in a distributing computing network which is more robust than networks

where this data is stored in a central database. Similarly, in some embodiments, said member node stores said membership policy data.

In preferred embodiments, the method further comprises the steps of:

updating said membership policy data;

removing indications that one or more nodes are members of said distributed computing network from said distributed computing network membership data; and

sending an indication to said one or more nodes requesting them to re-send said profile data.

This allows the distributed computing network to be dynamically reconfigured in response, for example, to a change in the task to be performed or the addition of a new type of node which might apply to become a member of the distributed computing network.

According to a fourth aspect of the present invention, there is provided a computer program product loadable into the internal memory of a digital computer comprising:

task group requirements data reception code executable to receive and store received task group requirements data;

node capability profile data reception code executable to receive and store received node capability profile data;

comparison code executable to compare said node capability data and said task group requirements data to find whether the node represented by said node capability data meets said task group requirements;

task group topology update code executable to add an identifier of said represented node to a task group topology data structure on said comparison code indicating that said represented node meets said requirements;

task execution code executable to receive code from another node in said task group and to execute said code or forward said code to a node represented as a neighbour in said task group topology data structure.

By way of example only, specific embodiments of the present invention will now be described with reference to the accompanying Figures in which:

Figure 1 shows an internetwork of computing devices operating in accordance with a first embodiment of the present invention;

Figure 2 shows a tree diagram representing a document type definition for a profile document for use in the first embodiment;

Figure 3 shows a tree diagram representing a document type definition for a policy document for use in the first embodiment;

Figure 4 shows the architecture of a software program installed on the computing devices of Figure 1;

Figure 5 is a flow-chart of a script (i.e. program) which is run by each of the computing devices of Figure 1 when they are switched on;

Figure 6 shows how a node connects to a distributed computing network set up within the physical network of Figure 1;

Figure 7 is a flow-chart showing how each of the computing devices of Figure 1 responds to a request by another computer to join a task group of computing devices for performing a distributed process;

Figure 8 is a flow-chart showing how each of the computing devices of Figure 1 responds to a received policy document; and

Figure 9 illustrates how the topology of the task group is controlled by the policy documents stored in the computing devices of Figure 1.

Figure 1 illustrates an internetwork comprising a fixed Ethernet 802.3 local area network 10 which interconnects first 12 and second 14 Ethernet 802.11 wireless local area networks.

Attached to the fixed local area network 10 are a server computer 218, and three desktop PCs (219, 220, 221). The first wireless local area network 12 has a wireless connection to a first laptop computer 223, the second wireless local area network 14 has wireless connections to a second laptop computer 224 and a personal digital assistant 225.

Also illustrated is a compact disc which carries software which can be loaded directly or indirectly onto each of the computing devices of Figure 1 (218 – 225) and which will cause them to operate in accordance with a first embodiment of the present invention when run.

Figure 2 shows, in tree diagram form, a Document Type Definition (DTD) which indicates a predetermined logical structure for a 'profile' document written in eXtensible Mark-Up Language (XML). The purpose of a 'profile' document is to provide an indication of the storage, processing and communication capabilities of a computing device.

As dictated by the DTD, a profile document consists of eight sections, some of which themselves contain one or more fields.

In the present embodiment, the eight sections relate to:

a) general information 20 about the computing device;

b) JVM information 22 about the Java Virtual Machine software installed on the device;

c) processor information 24 about the processor(s) contained within the device;

d) volatile memory information 26 about the volatile memory contained within the device;

e) link information 28 about the delay encountered by packets sent from the device to a neighbouring device;

f) utilisation information 30 about the amount of processing recently carried out by the processor(s) within the computing device;

g) permanent memory information 32 about the amount of permanent memory within the device; and

h) physical topology information 34 – this comprises a list of Internet Protocol addresses for the immediate neighbours of the device. The physical topology information is input to the echo pattern information distribution scheme described below.

An example of an XML document created in accordance with the DTD shown in Figure 2 is given below:

```
<?xml version='1.0'?>

<profile>

<!-- From the system properties -->
<JVMVersion>1.4.0-beta2-b77</JVMVersion>
<JRVersion>1.4.0-beta2-b77</JRVersion>
<OSVer>2.4.12</OSVer>
<JavaVer>1.4.0-beta2</JavaVer>
```

```
<!-- From the 'cpuinfo' file -->
<!-- infos about the cpu model and bogomips-->
<modelname>PentiumIII(Coppermine)</modelname>
<bogomips>1723.59</bogomips>

<!-- From the 'meminfo' file -->
<!-- infos about memory: amount of total and -->
<!-- free physical mem (RAM and swap mem) -->
<MemTotal>118460kB</MemTotal>
<MemFree>12188kB</MemFree>
<SwapTotal>96348kB</SwapTotal>
<SwapFree>87944kB</SwapFree>

<!-- From the 'ping' file -->
<!-- infos about the min, max and avg throughput -->
<min>0.044</min>
<avg>0.195</avg>
<max>0.647</max>
<mdev>0.261</mdev>

<!-- From the 'loadsvg' file -->
<!-- infos about the average load -->
<!-- of the last 1, 5 and 15 min -->
<avgld1>0.02</avgld1>
<avgld5>0.03</avgld5>
<avgld15>0.00</avgld15>

<!-- From the 'df' file -->
<!-- infos about the HD(s): name (mount point) -->
<!-- total capacity and available space -->
<HDName>dev</HDName>
<HDTotal>2440</HDTotal>
```

```
<HDUsed>1711</HDUsed>

<HDName>dev</HDName>
<HDTotal>16496</HDTotal>
<HDUsed>12007</HDUsed>

<topologyInfo>
<neighbours>
<neighbour> 196.168.255.10 </neighbour>
<neighbour> 196.168.255.128 </neighbour>
</neighbours>
</topologyInfo>

</profile>
```

The fields specified in the Document Type Definition and the values placed in the above profile written in accordance with that DTD will be self-explanatory to those skilled in the art. The generation of a profile document in accordance with the above DTD will be described further on.

Figure 3 shows, in tree diagram form, a Document Type Definition (DTD) which indicates a predetermined logical structure for a 'policy' document written in eXtensible Mark-Up Language (XML). One purpose of a 'policy' document in this embodiment is to set out the conditions which an applicant computing device must fulfil prior to a specified action being carried out in respect of that computing device. In the present case, the action concerned is the joining of the applicant computing device to a distributed computing network.

Policy documents may also cause the node which receives them to carry out an action specified in the policy.

As dictated by the DTD, a profile document consists of two sections, each of which has a complex logical structure.

The first section 100 refers to the creator of the policy and includes fields which indicate the level of authority enjoyed by the creator of the policy (some computing devices may be programmed not to take account of policies generated by a creator who has a level of authority below a predetermined level), the unique name of the policy, the name of any policy it is to replace, times at which the policy is to be applied etc.

The second section 102 refers to the individual computing devices or classes of computing devices to which the policy is applicable, and sets out the applicable policy 104 for each of those individual computing devices or classes of computing devices.

Each policy comprises a set of 'conditions' 106 and an action 108 which is to be carried out if all those 'conditions' are met. The conditions are in fact values of various fields, e.g. processing power (represented here as 'BogoMIPS' – a term used in Linux operating systems to mean Bogus Machine Instructions Per Second) and free memory. It will be seen that many of the conditions correspond to fields found in a profile document.

An example of an XML document created in accordance with the DTD shown in Figure 3 is given below.

```
<?xml version = "1.0" encoding = "UTF-8"?>
<policy xmlns:xsi = "http://www.w3.org/2001/XMLSchema-instance"
xsi:noNamespaceSchemaLocation = "base_policy.xsd">
 <creator>
  <authority>
   <admin-domain>ferdina</admin-domain>
   <role>administrator</role>
  </authority>
  <identity>Antonio Di Ferdinando</identity>
  <reply-address>ferdina@drake.bt.co.uk</reply-address>
 </creator>
 <info>
```

```
<unique-name>myPolicy</unique-name>
<description>policy di prova</description>
<priority>normal</priority>
<start-date>2001.12.12</start-date>
<expiry-date>2002.01.31</expiry-date>
<replaces/>
</info>
<sender>
</sender>
<subject>
<!--domain or subject list-->
<!--<domain>
<domainName>futures.bt.co.uk</domainName>
</domain>-->
<subject-list>
<subjects>
<host>132.146.107.218</host>
<conditions>
<action>join</action>
<conditionSet>
                                    <SWConditions>
<OSVer>2.4.16</OSVer>
<OSArch>Linux</OSArch>
</SWConditions>
<HWConditions>
<CPU>
<number>2</number>
<model>Pentium III</model>
</CPU>
<HD>
<HDTotal>112000K</HDTotal>
</HD>
</HWConditions>
```

```
            <otherConditions>
              <maxNeighbours>3</maxNeighbours>
            </otherConditions>
          </conditionSet>
        </conditions>
      </subjects>
      <subjects>
        <host>132.146.107.219</host>
        <conditions>
          <action>join</action>
          <conditionSet>
            <otherConditions>
              <maxNeighbours>3</maxNeighbours>
            </otherConditions>
          </conditionSet>
        </conditions>
      </subjects>
    </subject-list>
  </subject>
</policy>
```

Figure 4 shows the architecture of a software program recorded on the compact disc 16 and installed and executing on each of the computing devices (218-225) of Figure 1. The software program is written in the Java programming language and thus consists of a number of 'class' files which contain bytecode which is interpretable by the Java Virtual Machine software on each of the computing devices. The classes and the interactions between them are shown in Figure 4 – the classes are grouped into modules (as indicated by the dashed-line boxes).

Much of the above program is explained in Bubak M, Piaszczak P, "Hydra - Decentralized And Adaptative Approach To Distributed Computing", Applied Parallel Computing, New Paradigms for HPC in Industry and Academia, 5th International Workshop, PARA 2000, 18-20 June 2000, Springer-Verlag pp 242-9. The salient

features of the classes are given below together with a full description of the additions and alterations made in order to implement the present embodiment.

As explained in that paper, the purpose of the software is to allow a task to shared amongst a plurality of computing devices. A user must provide a sub-class of a predetermined SimpleTask or CompositeTask abstract class in order to specify the task that he or she wishes to be carried out by the devices (218 - 225) included within the internetwork.

Whenever a new task arrives at the computing device running the program, the Secretary module 106 handles its reception and stores it using the Task Repository 108 module until the task is carried out as explained below.

The Work Manager module 110 causes a task to be carried out if a task arrives at the computing device and the computing device has sufficient resources to carry out that task. Each task results in the starting of a new execution thread 112 which carries out the task or, in insufficient resources are available at the device, delegates some or all of the class to one of a selected subset (218-220, 225) of computing devices (218-225) which form a task group suitable for carrying out the task. The manner in which the task group (218-220, 225) is assembled will be explained below.

The Guardian module 114 provides the interface to the other computing devices in the internetwork (Figure 1). It implements the communications protocols used by the system and also acts as a security firewall, only accepting objects which have come from an authorised source. The Guardian module uses Remote Method Invocation to communicate with other computing devices in the internetwork (Figure 1). More precisely, the NodeGateImpl object encapsulates the RMI technology and implements the remote interface called NodeGate.

The Topology Centre module 118 maintains a remote graph data structure – a graph in this sense being a network comprising a plurality of nodes connected to one another via links. Each of the computing devices which is a member of the task group (218-220, 225) is represented by an RMI remote object in the remote graph

data structure. When computing devices connect to or are disconnected from the computing device network, this is requested using RMI and results in the computing devices updating their remote graph data structures accordingly.

Lastly, the Initiator module comprises two objects. One, the Initiator object, initiates the computing device. The other, the ReferenceServer object, maintains the references to the created modules.

Each of the computing devices (218 – 225) also stores a launch script. The processes carried out by each computing device on execution of that script are illustrated in Figure 5.

Turning to Figure 5, the first stage (step 130) is the collection of information about the capabilities of the computing device on which the script is run. This involves the transfer of:

a) information (available from the Linux operating system program) about the total and used amount of permanent memory to a permanent memory information file;

b) information (available from the Linux operating system program) about the amount of volatile memory present (RAM and swap) to a volatile memory information file;

c) information (available from the operating system program) about the Central Processing Unit (CPU) to a CPU information file;

d) information (available from the operating system program) about the latency experienced in communicating another computing device specified by the user in the script to a link information file; and

e) information (available from the operating system program) about the average load experienced by the processor of the computing device to a utilisation information file.

Thereafter, in step 132, a MetaDataHandler execution thread is started together with another execution thread (step 140) which runs the Initiator class (Figure 4 : 120). The MetaDataHandler execution thread starts by generating 132 a profile XML document in accordance the DTD seen in Figure 2.

Many of the fields of the profile document are to be found in the files created at the time of the preliminary system information collection step (step 130) as follows:

a) the OS Version field of the general information section 20 can be filled with a value taken from the system properties available from the operating system;

b) all of the fields of the JVM section 22 can be filled from the system properties available from the operating system;

c) the processor speed field of the CPU section 24 can be found from the CPU information file saved in the preliminary system information collection step (step 130);

d) all of the fields of the volatile memory section 26 can be found from the volatile memory information file saved in the preliminary system information collection step (step 130);

e) all of the fields of the link section 26 can be found from the link information file saved in the preliminary system information collection step (step 130);

f) all of the fields of the utilisation section 26 can be found from the utilisation information file saved in the preliminary system information collection step (step 130); and

g) all of the fields of the permanent memory section 26 can be found from the permanent memory information file saved in the preliminary system information collection step (step 130).

The remaining entries in the profile by utility software which forms part of the MetaDataHandler thread.

The MetaDataHandler thread then opens a socket on port 1240 and listens for connections from other computing devices. The action taken in response to receiving a file via that socket will be explained below with reference to Figures 7 and 8.

The part of the script which launches the Initiator class may include the RMI name of a computing device to connect to (it will not if the computing device concerned is the first node in the task group). If it does, then the Initiator class results in an attempt to connect to that node. An example will now be explained with reference to Figure 6.

A script including a reference to the server 218 is run on the PC 219. As explained above, this results in the Initiator class 120 being run on the PC 219. This in turn requests HydraNodeConnector 150 to connect to the server 218 (HydraNodeConnector is an interface for connection decision making, implemented by RegnoTopologyCentre 118). HydraNodeConnector decides to fulfil the request and sends it to Guardian 152, which passes it to NodeGateImpl 154. As mentioned above, NodeGateImpl encapsulates RMI technology. NodeGateImpl 154 uses Naming class (a standard RMI facility) to obtain a reference to NodeGate of the server 218 (NodeGate is the node remote interface seen by other nodes, normally implemented by NodeGateImpl). As soon as it has the reference, NodeGateImpl 154 requests NodeGate of the server 218 to connect. The request contains the remote reference to RemoteGraphNode of the PC 219 and the XML profile document representing the capabilities of the PC 219.

When received at the server 218, the request is passed to the Guardian and then to the HydraNodeConnector. As explained below, the MetaDataHandler thread determines whether the request to connect to the distributed computing network should be accepted and informs HydraNodeConnector accordingly. In the present case, the connection is accepted. Hence, HydraNodeConnector supplies the local RemoteGraphNode with a reference to its counterpart on the PC 219 and orders the

RemoteGraphNode to establish a connection. The server 218 and the PC 219 exchange references and link to each other using their internal connection mechanisms.

The task group topology databases in the server 218 and the PC 219 are then updated accordingly.

The response of a computing device running the MetaDataHandler execution thread to receipt of a profile XML document will now be explained with reference to Figure 7.

On receiving a profile file (step 170), the MetaDataHandler checks that the XML document is well-formed - a concept which will be understood by those skilled in the art (step 172). This check is carried out by an XML parser - in the present case the Xerces XML parser available from the Apache Software Foundation is used. Thereafter, in step 174, the MetaDataHandler recognises the input file as a profile which results in the use of an evaluateConditions method of a PolicyHandler class to check the profile against any policies stored in the computing device which has received the profile document.

This involves a comparision of the values stored in the profile which those stored in the policy. The nature of that comparison (i.e. whether, for example, the value in the profile must be equal to the value in the policy or can also be greater than) is programmed into the PolicyHandler class. To give an example, the policy example given above includes a value of 112000K between <HD> tags. The profile example given above has two sets of data relating to permanent memory, one for each of two hard discs. The second set of data is:

```
<HDTotal>16496</HDTotal>
<HDUsed>12007</HDUsed>
```

In this case, the PolicyHandler class is programmed to calculate the amount of free hard disc space (i.e. 4489K) and will refuse connection since that amount is not greater than or equal to the required 112000K of permanent storage.

In step 178, it is determined whether all the required conditions are met. If they are the connection is formed (step 180) and the task group topology data is updated (step 182) as described above. If one or more of the conditions is not met then the profile is forwarded to another node in the internetwork (step 184).

If, on the other hand, the file received on the port associated with the MetaDataHandler execution thread is a policy, then the processing shown in Figure 8 takes place.

The first step is identical to that carried out in relation to the receipt of a profile file. After receipt (step 190), the file is checked (step 192) to see whether it is well-formed. Thereafter, the policy file is validated by checking it against the structure defined in the relevant DTD. As will be understood by those skilled in the art, the DTD may be incorporated directly in the policy file, or it can be a separate file which is referenced in an XML DOCTYPE declaration as a Universal Resource Identifier (URI). The policy document therefore includes information on the location of the DTD to use - normally, the DTD will be stored at an accessible web server. Thereafter, the Network Policy subsystem is started (step 194). This then causes a check to be carried out to see whether the policy uses the correct date system and has sensible values for parameters (step 196). The computing device receiving the policy then extracts the domain and/or subject-list within the policy document (step 198). A test (step 200) is then carried out to see whether the receiving computing device is within a domain to which the policy applies or is included in a list of subjects to which the policy applies.

If the computing device is not in the target group then it forwards the policy to its neighbours which are yet to receive the policy (step 202). This forwarding step is carried out in accordance with the so-called echo pattern explained in Koon-Seng Lim and Rolf Stadler, 'Developing pattern-based management programs', Center for

Telecommunications Research and Department of Electrical Engineering, Columbia University, NewYork, CTR Technical Report 503-01-01, August 6, 2001. The physical topology information 34 found in the profile is used as an input to this step.

If the computing device is within the target group then it checks whether if already has the policy (steps 204 and 206). If the policy is already stored, then it is just forwarded (step 208) as explained in relation to step 202 above. Alternatively, the current policy can be overwritten, thus providing a mechanism for updating a policy.

If the policy is not already stored, then it is stored (step 210). Copies of the policy are then forwarded as explained above. It is to be noted that the policy may specify that the node receiving the policy is to re-send its profile to the node to which it initially connected. If this is combined with a replacement of the policy adopted by the node to which it initially connected, repeating the joining steps explained above will re-configure the distributed computing network in accordance with the replacement policy.

An example of the operation of the above embodiment will now be explained with reference to Figure 9. In that diagram, the ellipses refer to computing devices in Figure 1, and are represented by IP addresses, the last three digits of which correspond to the reference numerals used in Figure 1.

The adminstrator of the internetwork of Figure 1 might wish to use spare computing power around the internetwork to carry out a complex computational task. To do this using the above embodiment, the administrator writes a policy which includes a first portion applicable to the domain including all computing devices having an IP address 132.146.107.xxx (say), which portion includes a first condition that the utilisation measured over the last 15 mins is less than 5% of processor cycles. The policy also includes a second portion which is applicable only to the server 218 and includes the additional condition that the processor speed is greater than 512 million instructions per second.

He supplies that policy to the server computer 218 and runs a script as explained above, but without specifying the IP address of a host to connect to. Thereafter, he amends the script to specify the server 218 as the device to connect to, makes the condition relating to processor speed less stringent, and copies the amended policy to each of the computing devices within the internetwork. He then runs the script in numerical order of host addresses (i.e. he runs it on personal computer 219 first, then personal computer 220 etc).

In this example, it is supposed that the resultant attempts to connect to the server 218 by the personal computer 221 and the laptop computers 223 and 224 fail because their utilisation is greater than 5%. As explained in relation to Figure 7, those connection requests will then be forwarded to either the personal computer 219 or the personal computer 220 which will apply the same policy and similarly reject the connection request. A similar outcome will result from the requests being forwarded to personal computer 220.

However, the personal digital assistant might pass the utilisation test, but fail the test on processor speed. In this case, although the server 218 rejects the request, the personal computer 219 will accept the request.

It will be realised by those skilled in the art, that the resulting logical topology (which places the fastest processors closest to the centre of the task group) will result in better performance than had the personal digital assistant connected directly to the server 218. It will be seen how the generation of policies and profiles and comparison of the two prior to accepting a connection to a task group allows the automatic generation of a logical topology which suits the nature of the distributed task which is to be carried out. Thus, the same set of network nodes can be arranged into different distributed networks in dependence on policies which might reflect, for example, a requirement for large amounts of memory (e.g. in a file-sharing network), a requirement for low latency (e.g. in a multi-player gaming network), a requirement for stored energy to drive a radio transmitter (in an ad hoc wireless network) or a requirement for processing power (e.g. in a network performing a massive calculation).

Many variations on the above embodiment are possible. Some of the possible variations are listed below:

i) Although the above embodiment concerned a distributed computer comprising a plurality of interconnected computing devices having both persistent memory and a processor, other embodiments of the invention might comprise a plurality of processors sharing a common memory;

ii) the internetwork might be much larger than that illustrated in Figure 1- for example, it might include other nodes connected to those shown in Figure 1 via a wide area network;

iii) in the above-described embodiment, nodes applied to join the task group in response to the administrator running a script program on them. In alternative embodiments, a node already in the task group might ask its neighbours whether they have enough resources to meet the requirements of the policy for this task group. The comparison of the policy and the profile might take place in the applicant node, or in the responding node, or in a third party computer;

iv) in the above-described embodiment a logical network is created on the basis of a physical network as a precursor to distributing a computational task amongst the computers forming the nodes of that logical network. Similar techniques for generating a logical network based on a physical network might also be used in creating storage networks or ad hoc wireless networks based on a physical network topology. In those case, the task to be distributed would not be computation as such, but the storage of electronic data, or the forwarding of messages or packets across the network.

CLAIMS

1. A method of dividing a task amongst a plurality of nodes within a distributed computer, said method comprising:

receiving requirements data indicating desired properties of a task group of nodes and interconnections between them, which properties lead to said task group being suited to said task or tasks of a similar type;

calculating a task group topology in dependence upon said requirements data; and

distributing said task amongst the plurality of nodes in accordance with the task group topology thus calculated.

2. A method according to claim 1 wherein said topology calculation comprises the step of comparing said requirements data with node capability data for a node available to join said task group.

3. A method according to claim 2 wherein said requirements data comprises one or more property value pairs.

4. A method according to claim 3 wherein said requirements data is arranged in accordance with a predefined data structure defined by requirements format data stored in said computer, said method further comprising the step of verifying that said requirements data is formatted in accordance with predefined data structure by comparing said requirements data to said requirements format data.

5. A method according to any preceding claim wherein said node capability data comprises one or more property value pairs.

6. A method according to claim 5 wherein said node capability data is arranged in accordance with a predefined data structure defined by node capability format data stored in said computer, said method further comprising the step of verifying that said node capability data is formatted in accordance with predefined data structure by comparing said node capability data to said node capability format data.

7. A method according to any preceding claim further comprising the step of operating a node seeking to join said task group to generate node capability data and send said data to one or more nodes already included within said task group.

8. A method according to any preceding claim wherein said task distribution involves a node forwarding a task to a node which neighbours it in said task group topology.

9. A method according to claim 1 wherein said requirements data comprises data relating to the amount of data storage or processing power available at said node.

10. A method according to claim 1 wherein said requirements data comprises data relating to the quality of communication between said node and one or more nodes already selected for said task group.

11. Distributed computer apparatus comprising:

a plurality of data processor nodes, each connected to at least one other of said data processor nodes via a communications link;

each of said nodes having recorded therein:

a) group membership policy data;

b) a list of group members;

c) processor readable code executable to update group membership data, said code comprising:

group membership request generation code executable to generate and send a group membership request including node profile data to another node indicated to be a member of said group;

group membership request handling code executable to receive a group membership request including node profile data, and decide whether said request is to be granted in dependence upon the group membership policy data stored at said node;

group membership update code executable to update the list of group members stored at said node on deciding to grant a group membership request received from another node, and to send a response to the node sending said request indicating that said request is successful.

12. Distributed computer apparatus according to claim 11, wherein each node further has recorded therein node profile data generation code executable to generate said node profile data.

13. Distibruted computer apparatus according to claim 11 or claim 12, wherein each node further has recorded therein group membership policy data distribution code executable to distribute said policy data, said policy distribution code comprising:

policy input code operable to receive policy data;

policy storage code operable to store said received policy data at said node; and

policy forwarding code operable forward said policy from said node to at least one other node in said distributed computer apparatus.

14. Distributed computer apparatus according to any one of claims 11 to 13, wherein each node further has recorded therein

policy format data; and

policy data format verification code executable to check that said received policy data accords with said policy format data.

15. Distributed computer apparatus according to any one of claims 11 to 14, wherein each node further has recorded therein

profile format data; and

profile data format verification code executable to check that said received node profile data accords with said profile format data.

16. Distributed computer apparatus according to any one of claims 11 to 14, wherein each node further has recorded therein received program data execution code executable to receive program data from another of said nodes and to execute said program.

17. Distributed computer apparatus according to claim 16, wherein said plurality of processor nodes comprise computers executing different operating systems programs, and said received program execution code is further executable to provide a similar execution environment on nodes despite the differences in said operating system programs.

18. A method of operating a member node of a distributed computing network, said method comprising:

accessing membership policy data comprising one or more property value pairs indicating one or more criteria for membership of said distributed computing network;

receiving, from an applicant node, profile data comprising one or more property value pairs indicating characteristics of the applicant node;

determining whether said applicant profile data indicates that said applicant node meets said membership criteria;

responsive to said determination indicating that said applicant node meets said membership criteria, updating distributed computing network membership data accessible to said member node to indicate that said applicant node is a member node of said distributed computing network.

19. A method according to claim 18 wherein said member node stores said distributed computing network membership data.

20. A method according to claim 19 wherein said member node stores said membership policy data.

21. A method according to claim 20 further comprising the steps of:

updating said membership policy data;

removing indications that one or more nodes are members of said distributed computing network from said distributed computing network membership data;

sending an indication to said one or more nodes requesting them to re-send said profile data.

22. A computer program product loadable into the internal memory of a digital computer comprising:

task group requirements data reception code executable to receive and store received task group requirements data;

node capability profile data reception code executable to receive and store received node capability profile data;

comparison code executable to compare said node capability data and said task group requirements data to find whether the node represented by said node capability data meets said task group requirements;

task group topology update code executable to add an identifier of said represented node to a task group topology data structure on said comparison code indicating that said represented node meets said requirements;

task execution code executable to receive code from another node in said task group and to execute said code or forward said code to a node represented as a neighbour in said task group topology data structure.

23. A method of operating a network to create a logical network topology based on the physical topology of said network, said logical network topology being suited to a task, said method comprising:

identifying a member node as a member of said logical network;

storing requirements data representing what is required of nodes in order for them to be suitable for said task;

storing candidate node capability data representing the capabilities of a candidate node in said physical network;

operating a candidate node in said network to compare its candidate node capability data with said requirements data;

responsive to said comparison indicating that said candidate node to meet said requirements, making said node a member of said logical network.

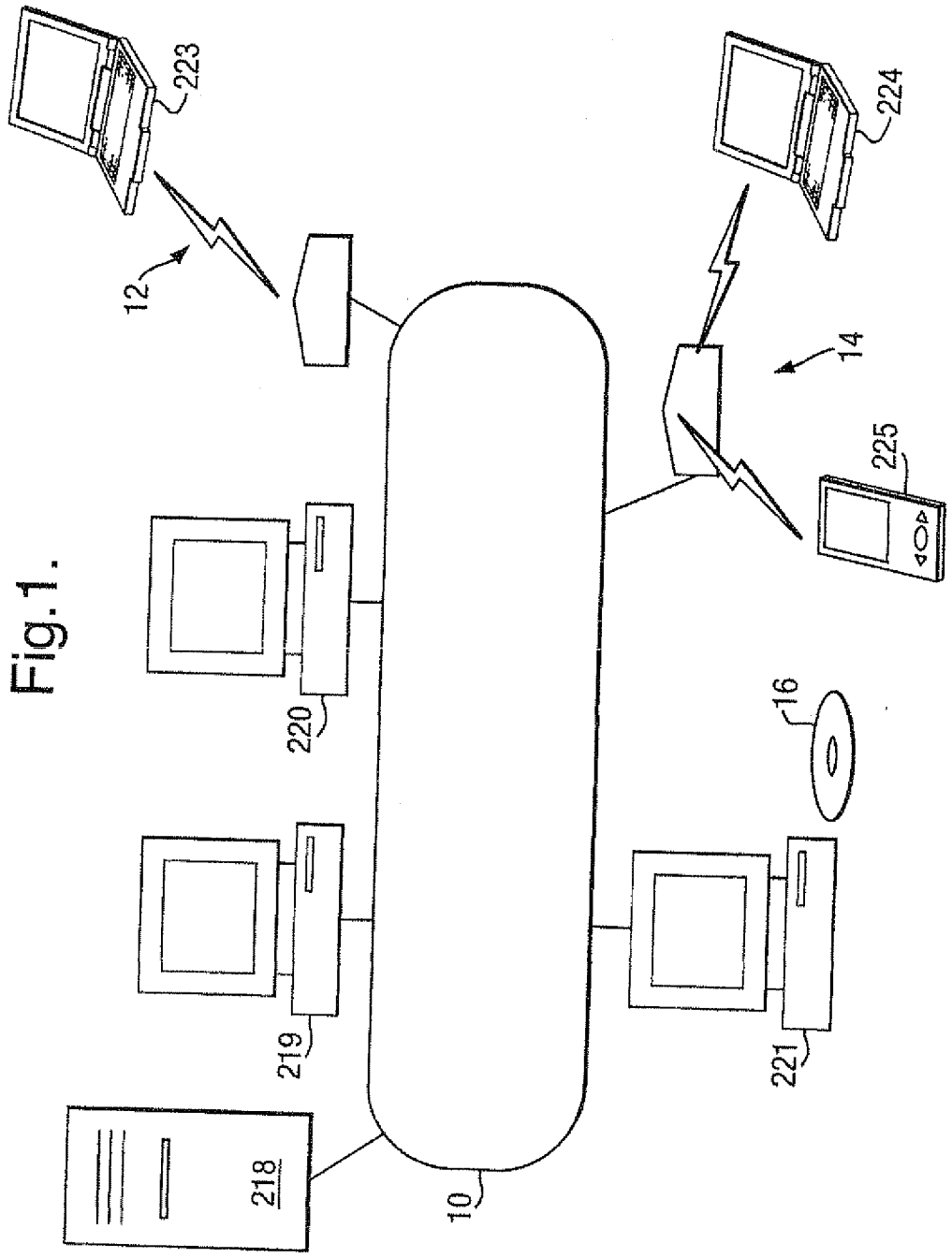


Fig.1.

Fig.2.

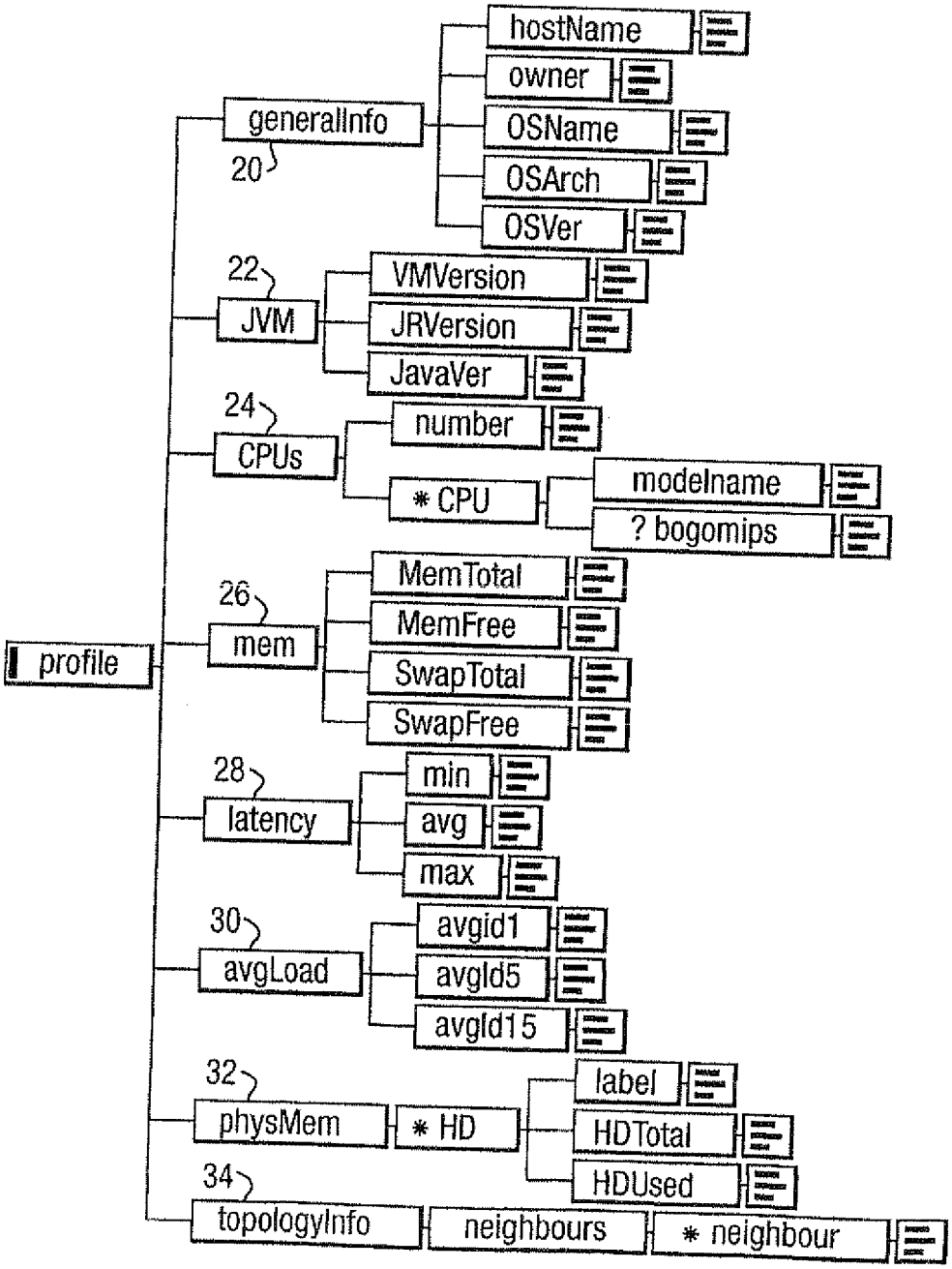

profile
generalInfo
20
hostName
owner
OSName
OSArch
OSVer
22
JVM
VMVersion
JRVersion
JavaVer
24
CPUs
number
* CPU
modelname
? bogomips
26
mem
MemTotal
MemFree
SwapTotal
SwapFree
28
latency
min
avg
max
30
avgLoad
avgld1
avgld5
avgld15
32
physMem
* HD
label
HDTotal
HDUsed
34
topologyInfo
neighbours
* neighbour

Fig.3. 3/12

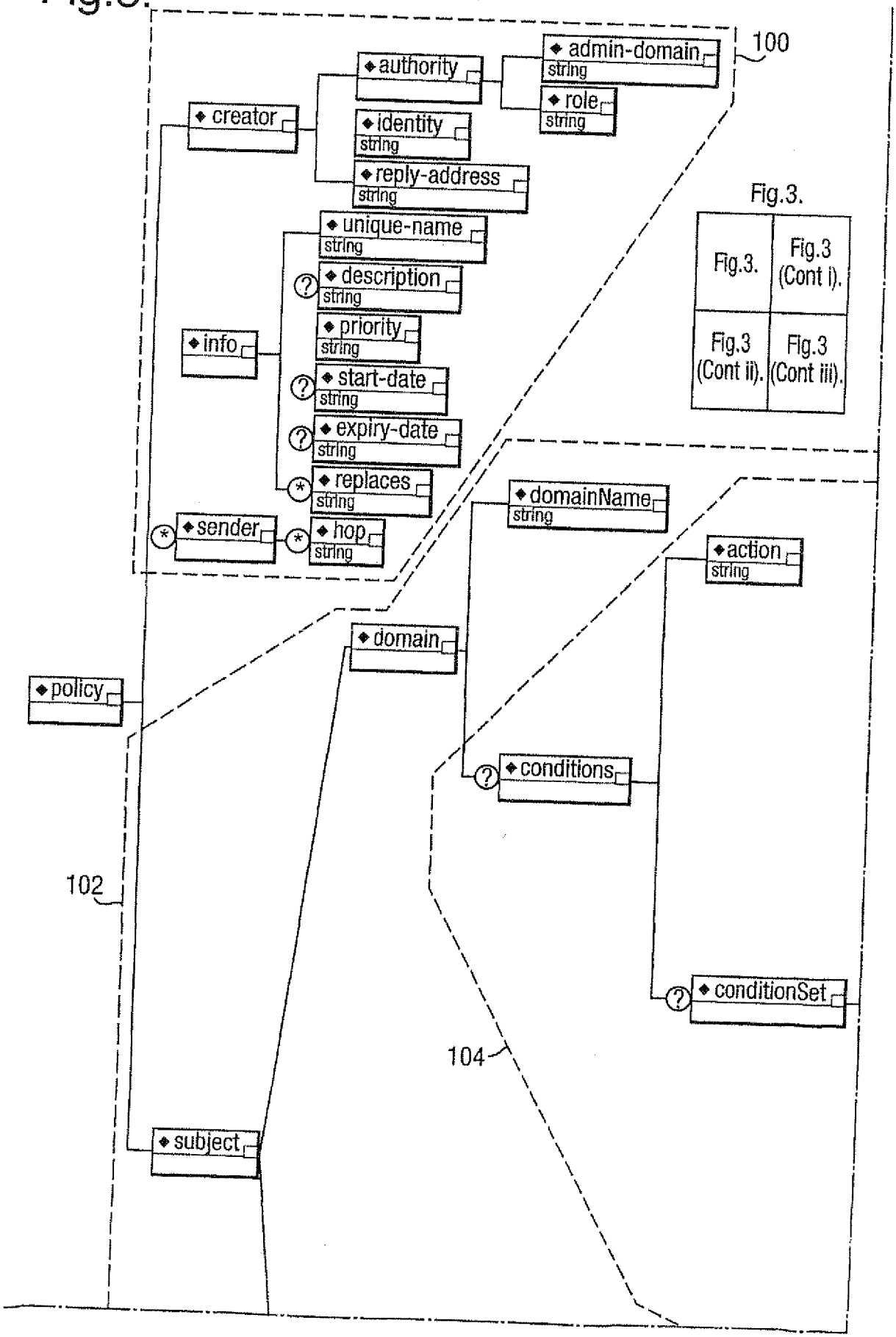
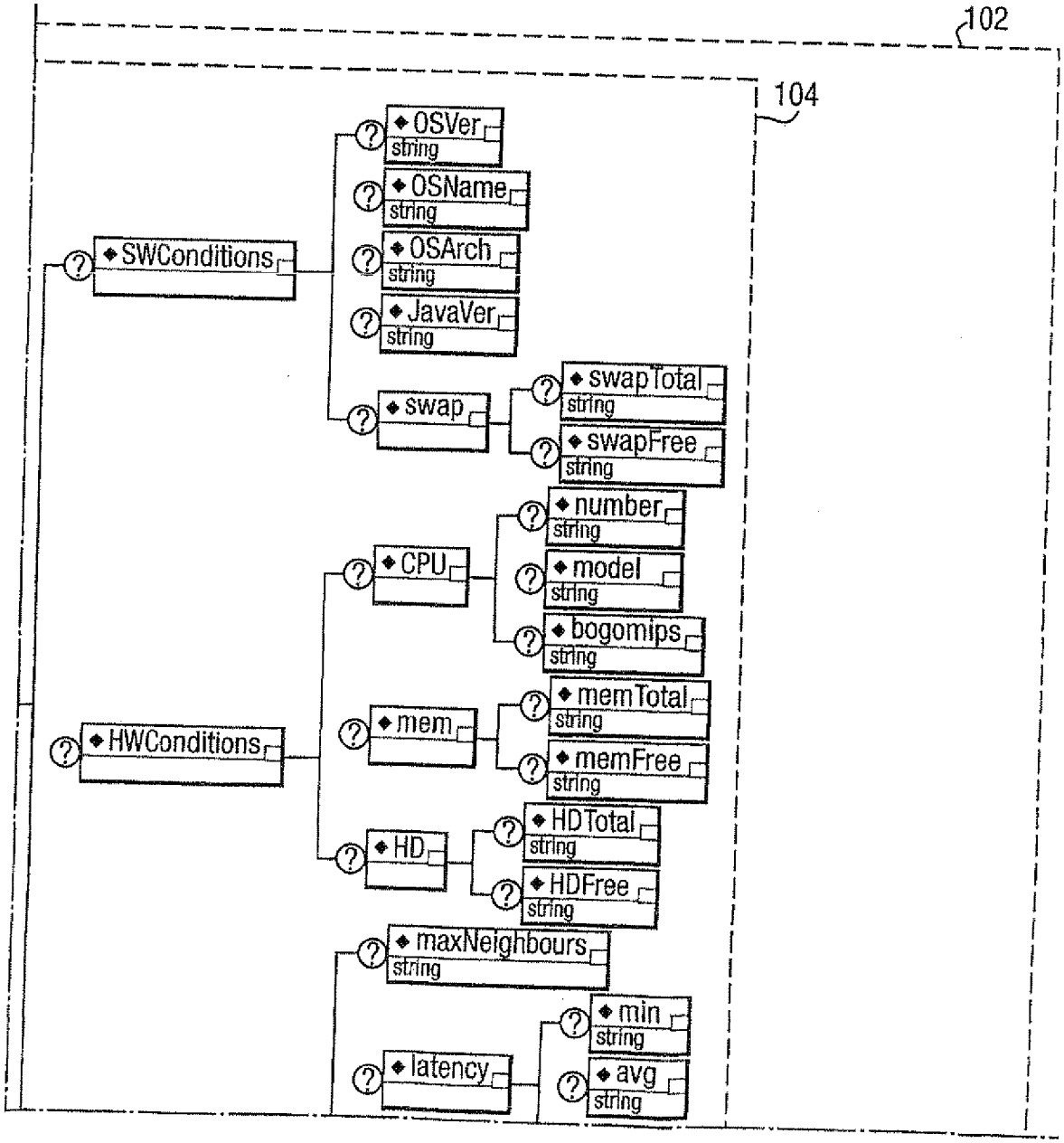


Fig.3.

Fig.3.	Fig.3 (Cont i).
Fig.3 (Cont ii).	Fig.3 (Cont iii).

Fig.3 (Cont i).


102
104
SWConditions
OSVer
string
OSName
string
OSArch
string
JavaVer
string
swap
swapTotal
string
swapFree
string
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CPU
number
string
model
string
bogomips
string
mem
memTotal
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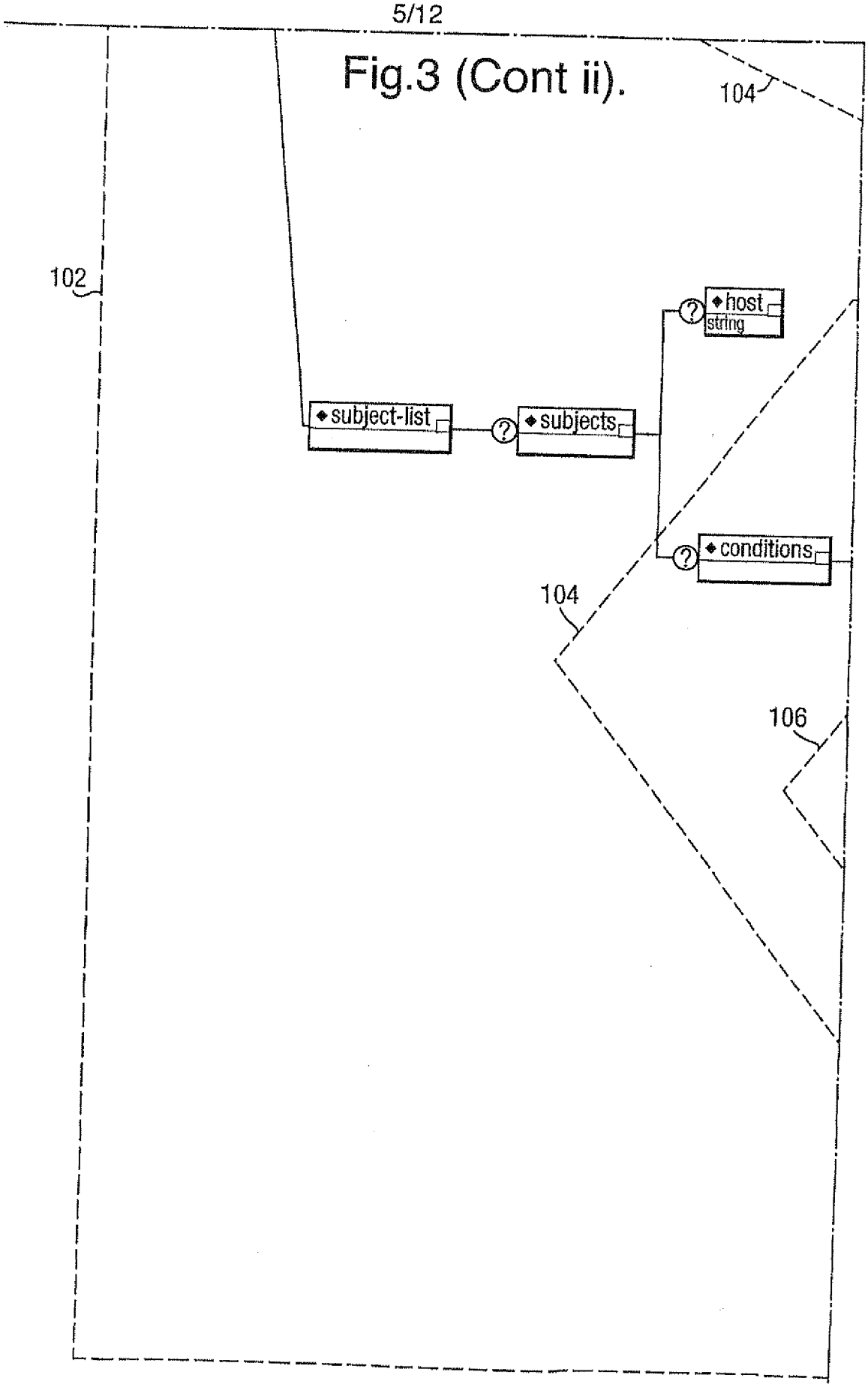
string
latency
min
string
avg
string

Fig.3 (Cont ii).


104
102
host
string
subject-list
subjects
conditions
104
106

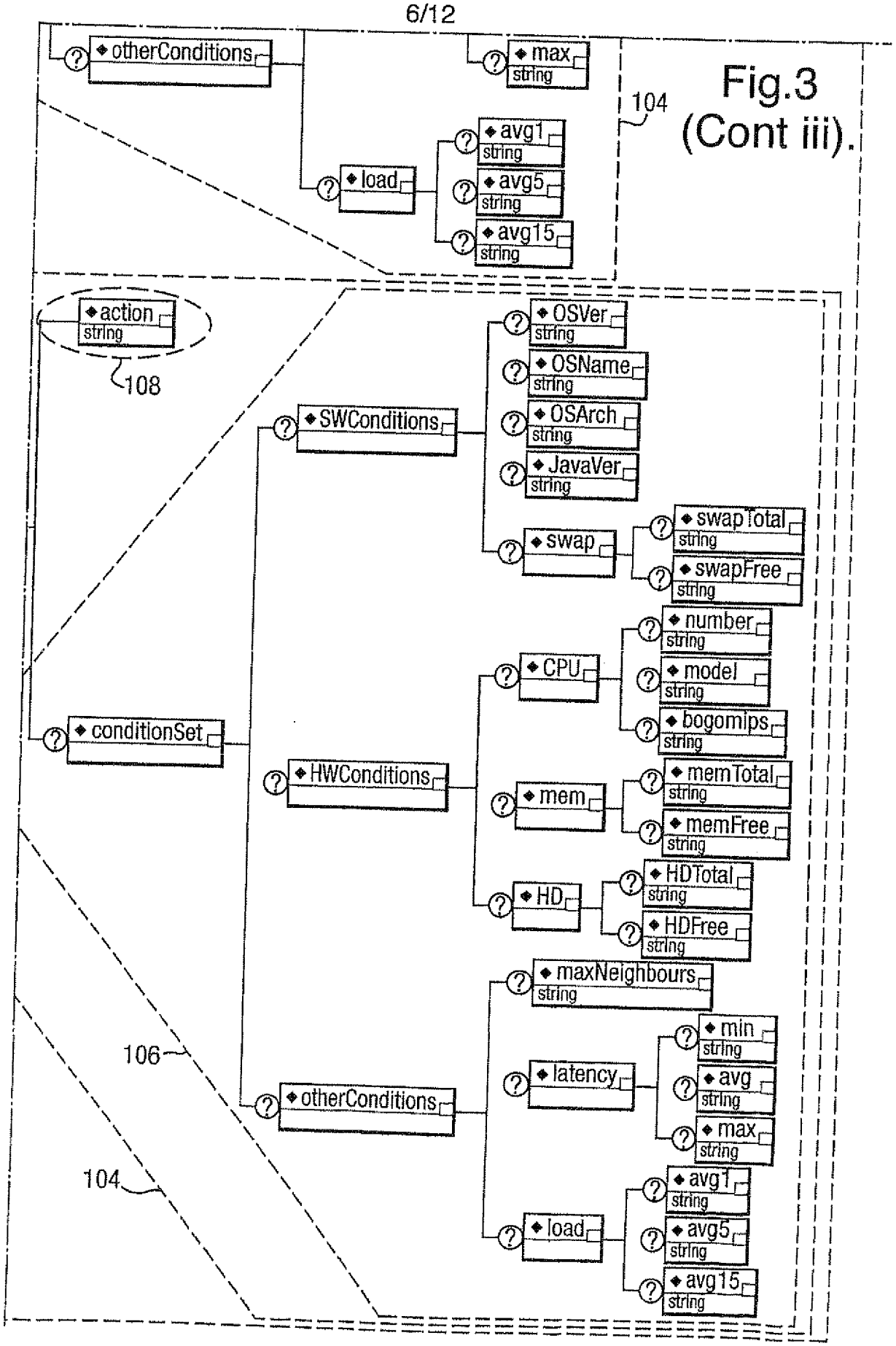


Fig.3 (Cont iii).

Fig.4.

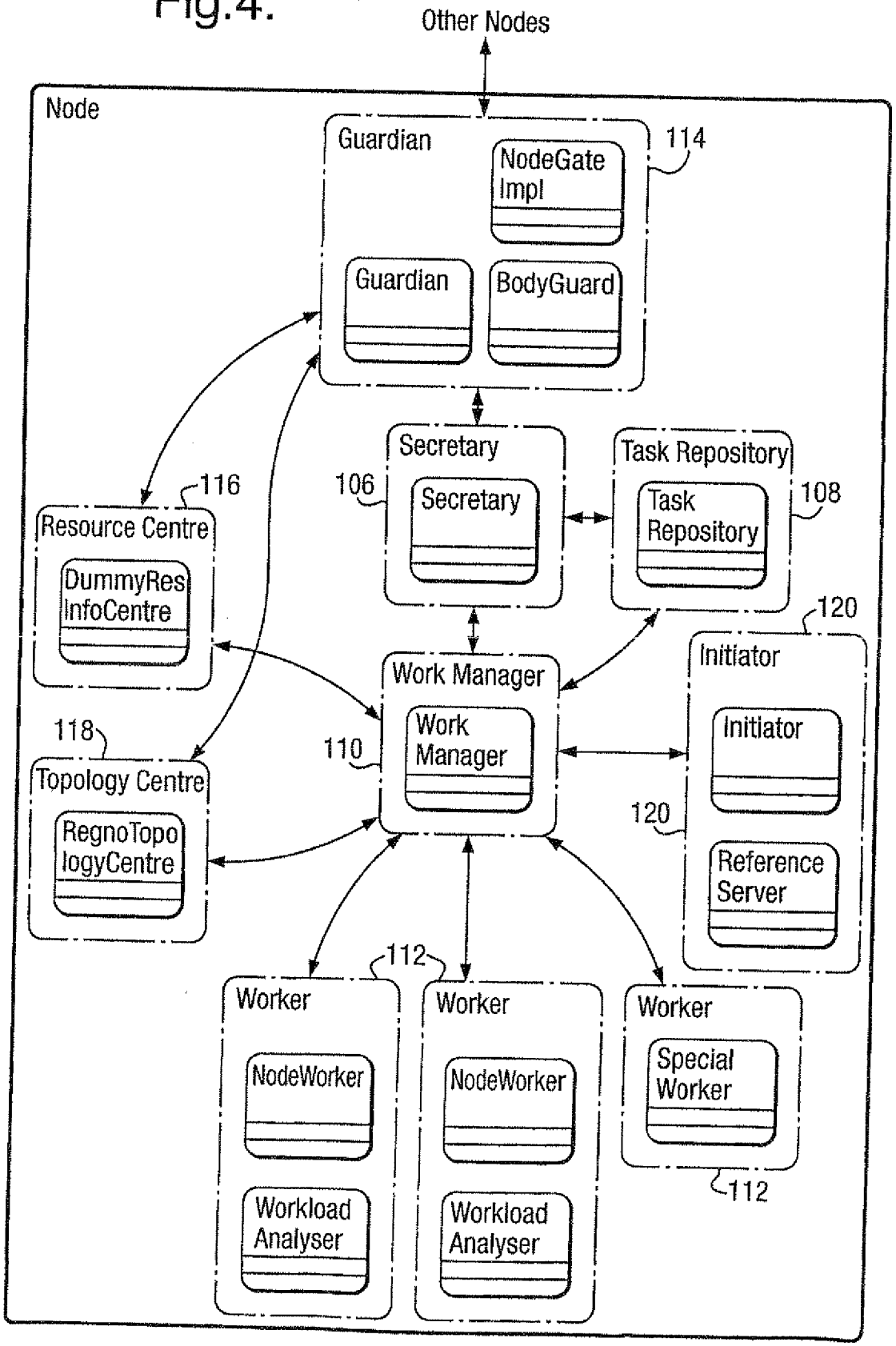

Other Nodes
Node
Guardian
NodeGate Impl
114
Guardian
BodyGuard
Secretary
106
Secretary
Task Repository
Task Repository
108
116
Resource Centre
DummyRes InfoCentre
120
Initiator
Work Manager
Work Manager
110
Initiator
118
Topology Centre
RegnoTopo logyCentre
120
Reference Server
112
Worker
NodeWorker
Workload Analyser
Worker
NodeWorker
Workload Analyser
Worker
Special Worker
112

Fig.5.

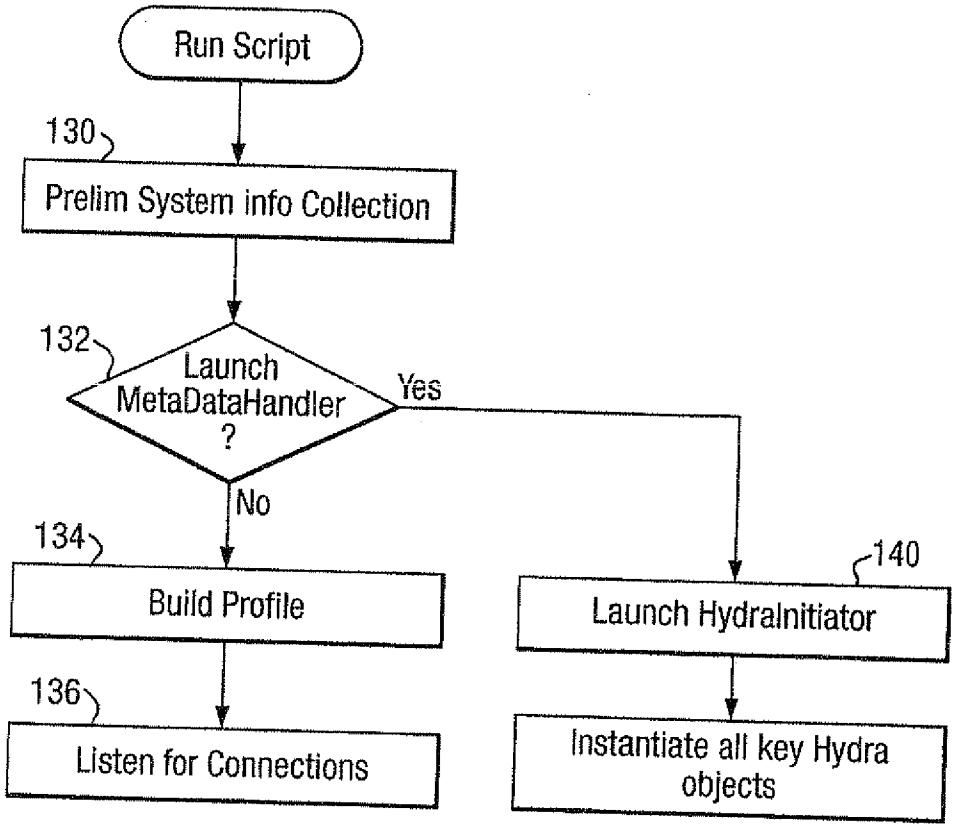

Run Script
130
Prelim System info Collection
132
Launch MetaDataHandler ?
Yes
No
134
Build Profile
136
Listen for Connections
140
Launch HydraInitiator
Instantiate all key Hydra objects

Fig.6.

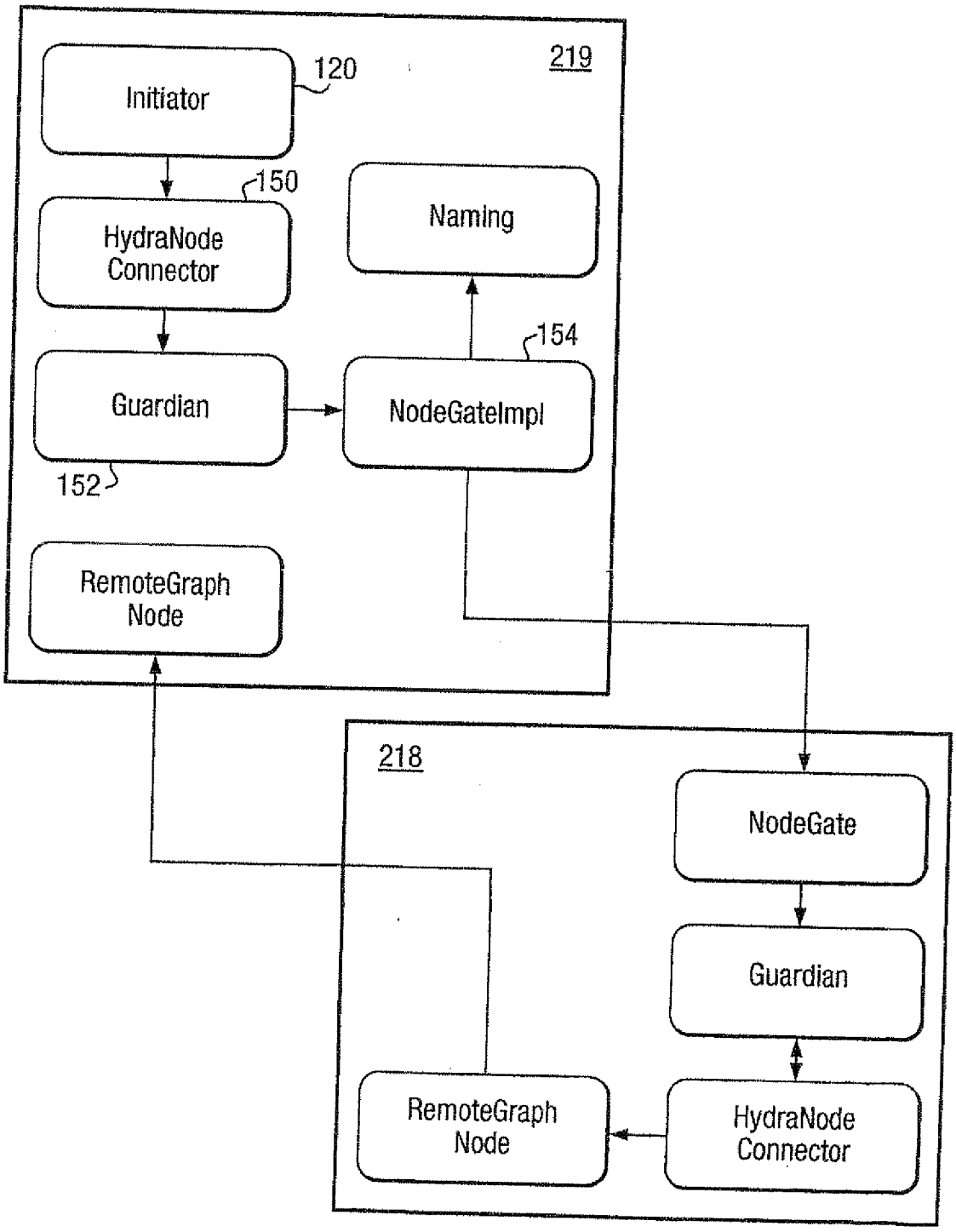

219
Initiator
120
150
HydraNode Connector
Naming
154
Guardian
NodeGateImpl
152
RemoteGraph Node
218
NodeGate
Guardian
RemoteGraph Node
HydraNode Connector

Fig.7.

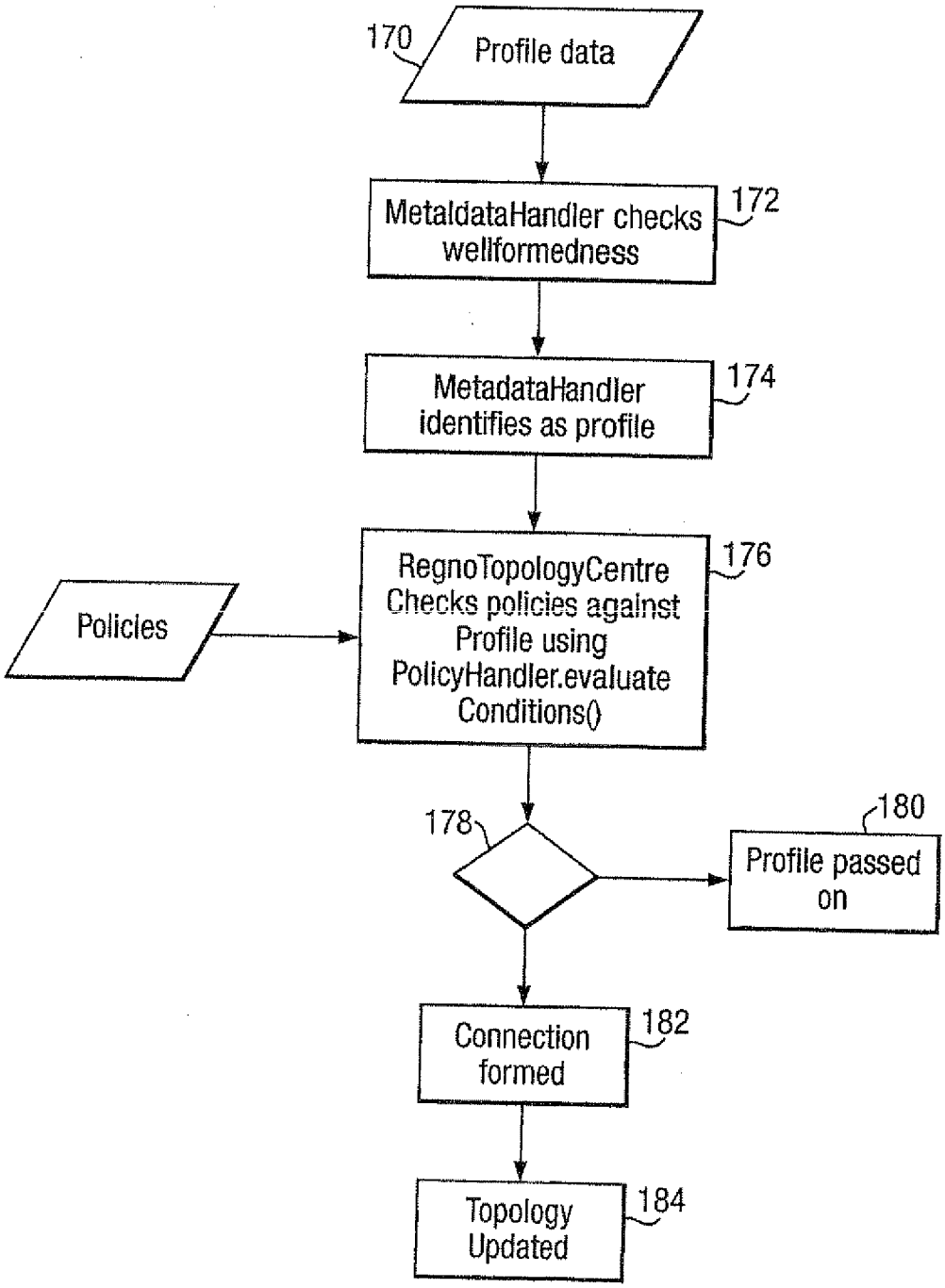
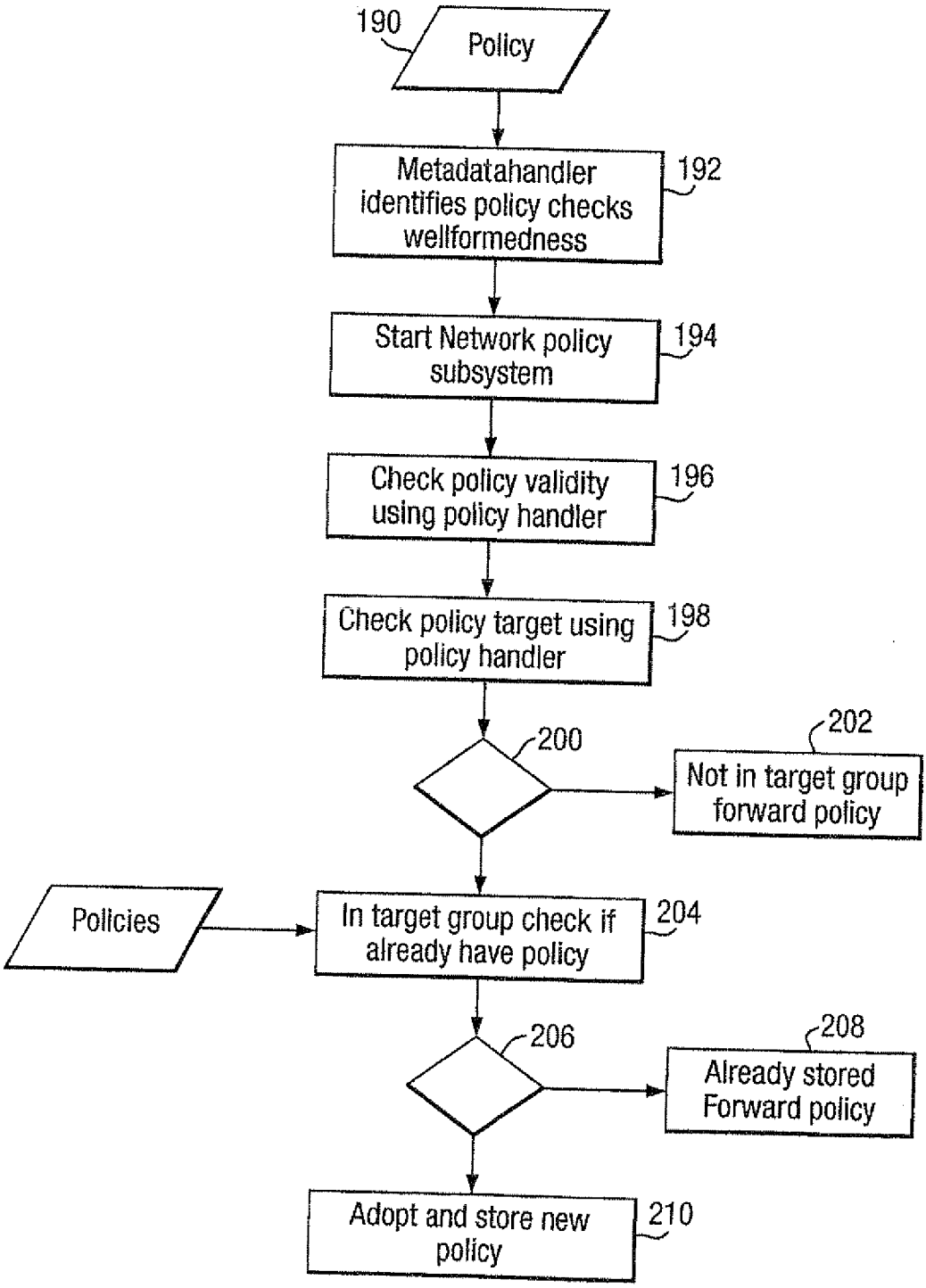

170
Profile data
MetaldataHandler checks wellformedness
172
MetadataHandler identifies as profile
174
RegnoTopologyCentre Checks policies against Profile using PolicyHandler.evaluate Conditions()
176
Policies
178
180
Profile passed on
Connection formed
182
Topology Updated
184

Fig.8.


190
Policy
Metadatahandler identifies policy checks wellformedness
192
Start Network policy subsystem
194
Check policy validity using policy handler
196
Check policy target using policy handler
198
200
202
Not in target group forward policy
Policies
In target group check if already have policy
204
206
208
Already stored Forward policy
Adopt and store new policy
210

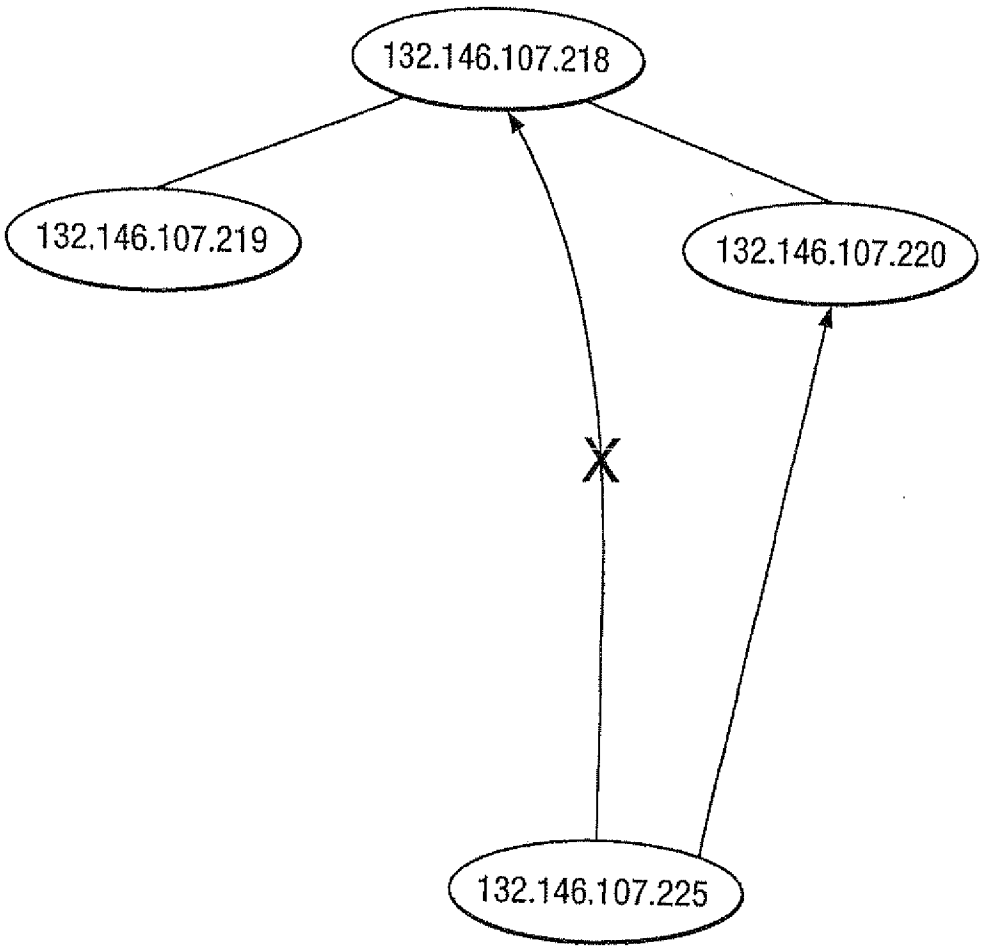



Fig.9.